A Level Art



Type of Qualification: A Level Level of Course: 3

Description

This course develops your knowledge and ability to create and communicate ideas and messages about the observed world. It encourages you to consider and reflect on your place in the world, both as an individual and collectively, through the disciplines of painting and drawing, printmaking, sculpture and lens-based image making.

How is the course assessed?

The course is assessed through two units.

Unit 1 Personal Investigation.

This unit is weighted 60% of the total qualification and incorporates three major elements: supporting studies, practical work and a personal study of a minimum 1000 words of continuous prose.

Unit 2 Externally Set Assignment

This unit is weighted 40% of the total qualification and incorporates two major elements: preparatory studies (for which you will produce a portfolio of practical work) and a 15 hour period of sustained focus (for which you will produce your final outcome(s)).

You will be assessed on your ability to:

AO1 – Develop ideas through sustained and focused investigations informed by contextual and other sources, demonstrating analytical and critical understanding

AO2 – Explore and select appropriate resources, media, materials, techniques and processes, reviewing and refining ideas as work develops

AO3 – Record ideas, observations and insights relevant to intentions, reflecting critically on work and progress

AO4 – Present a personal and meaningful response that realises intentions and, where appropriate, makes connections between visual and other elements

Additional Information

You may go on to college to do a BTEC Level 3 Foundation Diploma in Art and Design (QCF), or on to a higher education course such as BTEC Higher National Diploma, or direct to a BA Honours degree. Alternatively you may choose to begin an apprenticeship at a studio which could lead to a full time well paid job. We are living in a world that is becoming more driven by the creative industries so what better place to start!

